

FIG. 1

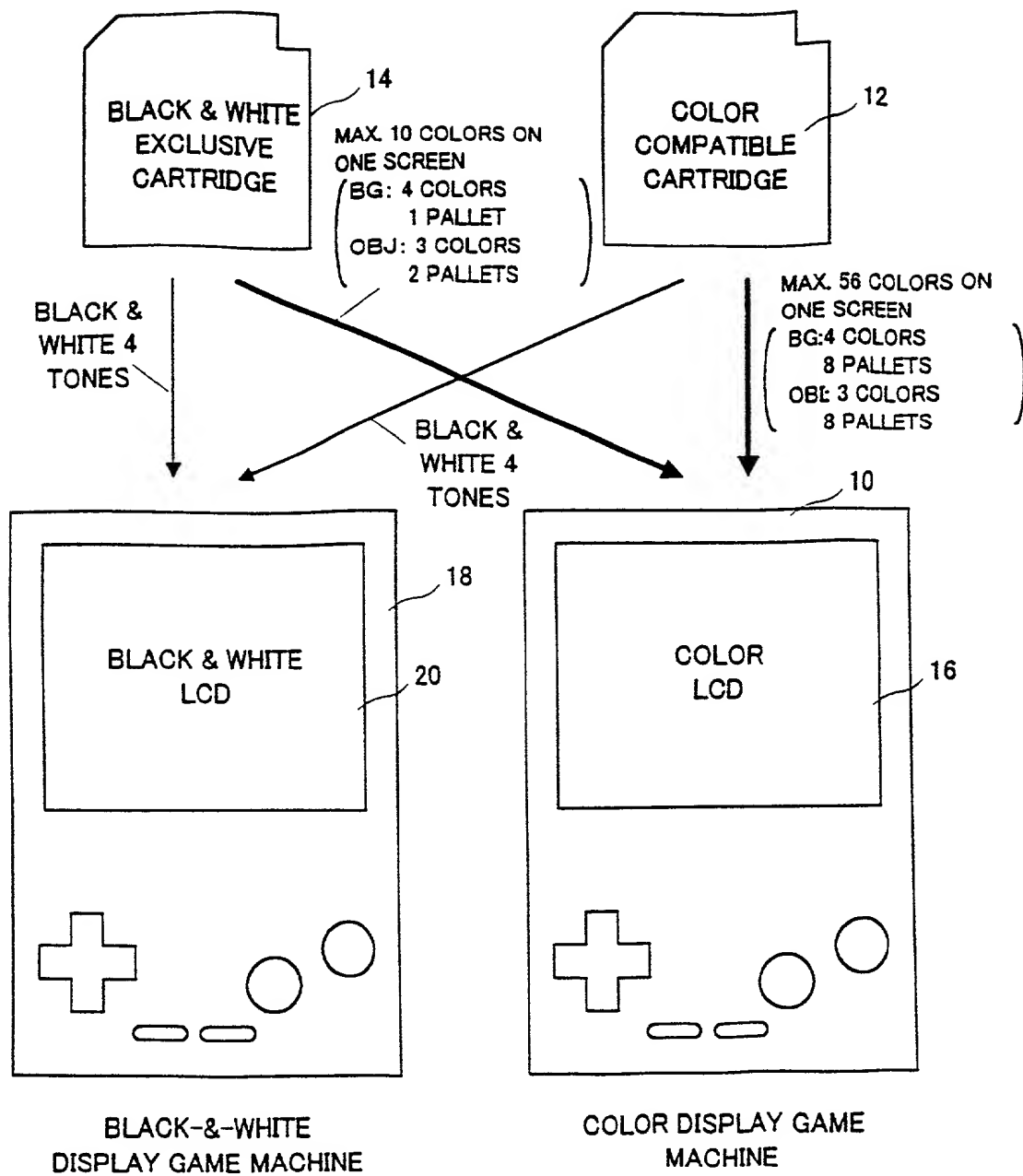


FIG. 2

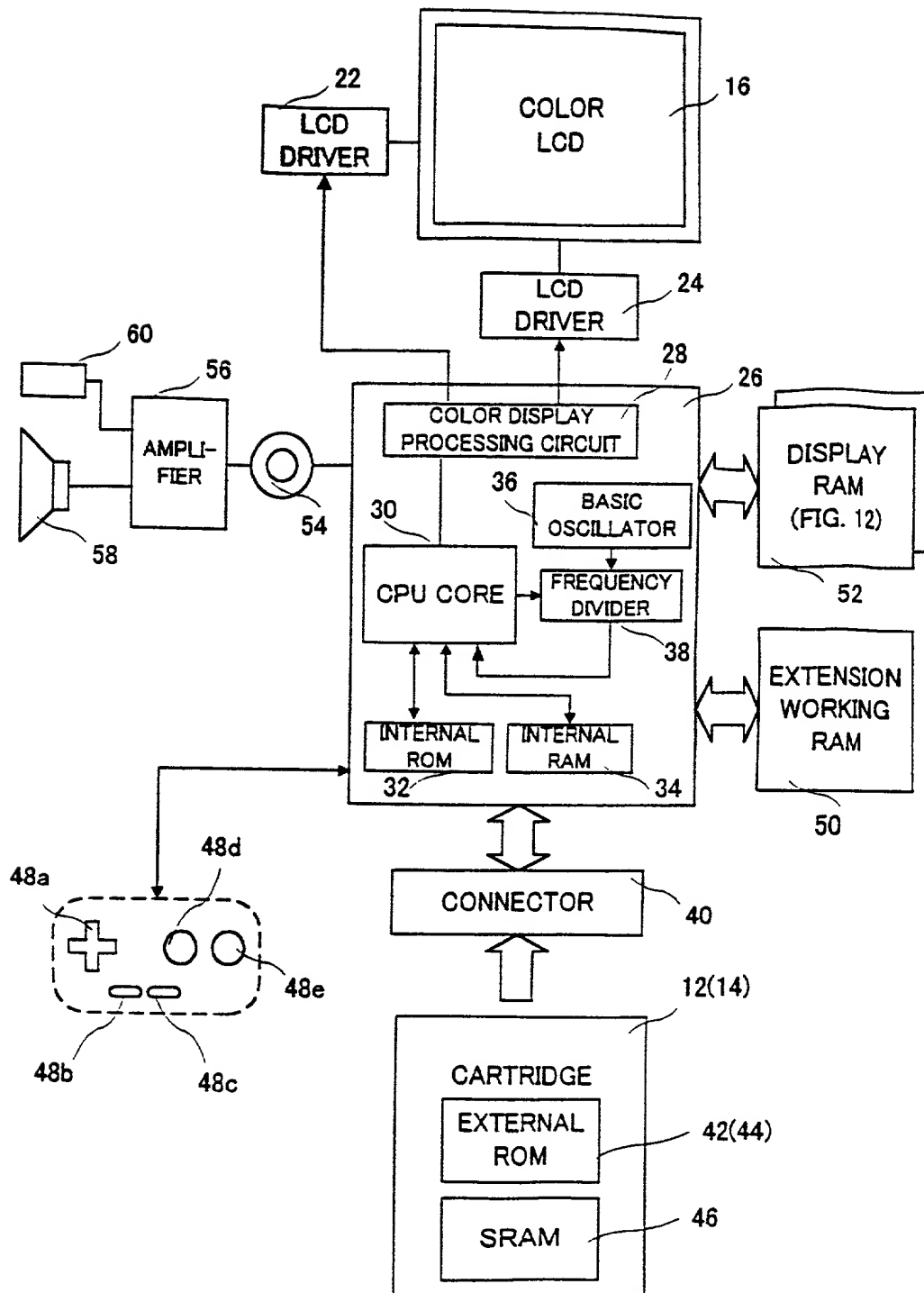
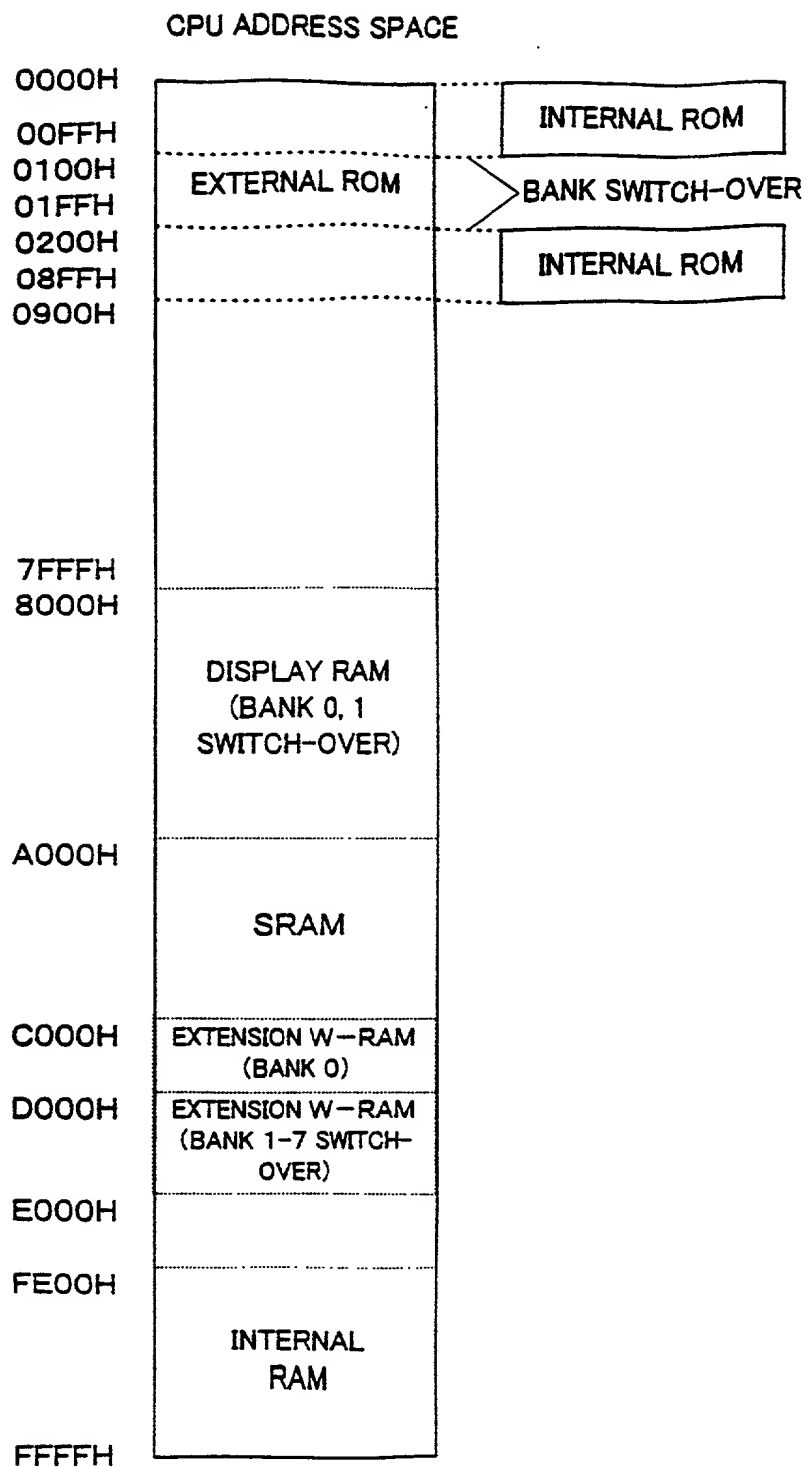


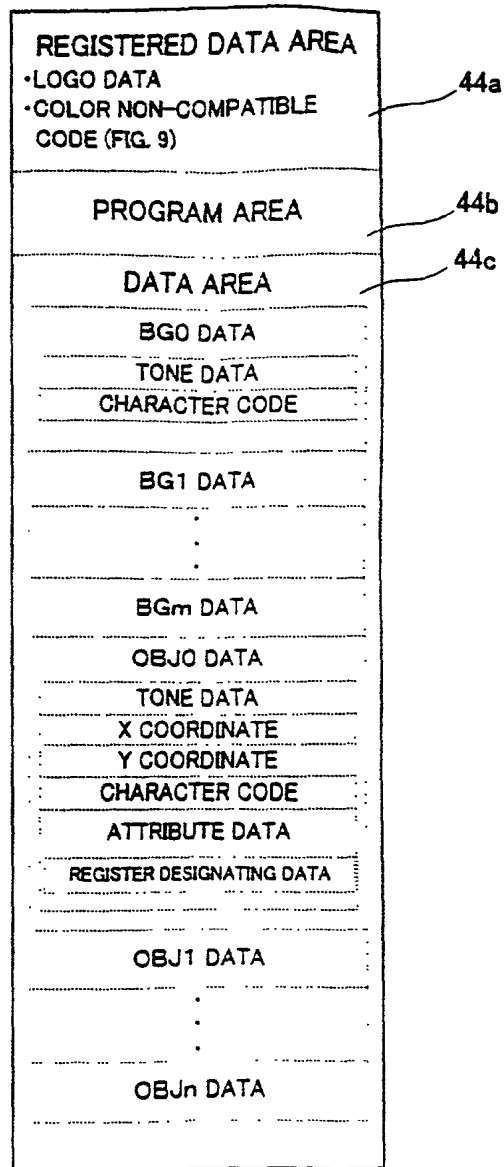
FIG. 3



TOP SECRET

FIG. 4

BLACK-&-WHITE EXCLUSIVE
CARTRIDGE 14 INTERNAL ROM 44
MEMORY MAP



TOP SECRET 4023660

FIG. 5

COLOR COMPATIBLE
CARTRIDGE 12 EXTERNAL ROM 42
MEMORY MAP

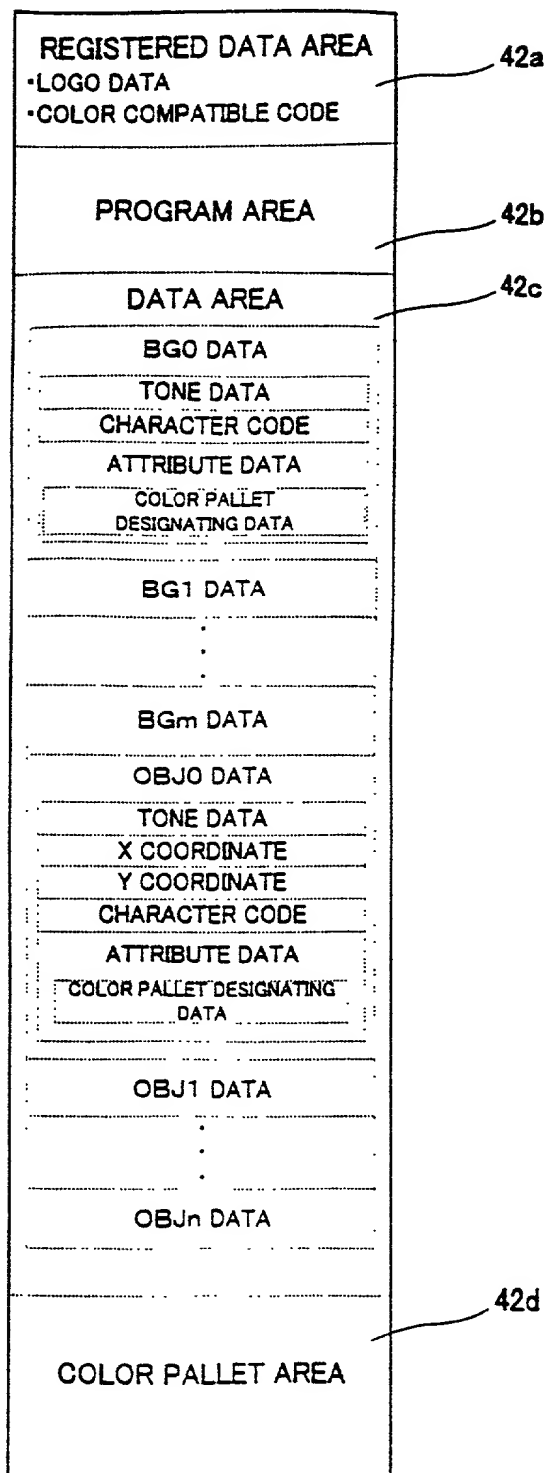


FIG. 5

FIG. 6

COLOR PALLET AREA 42d
MEMORY MAP

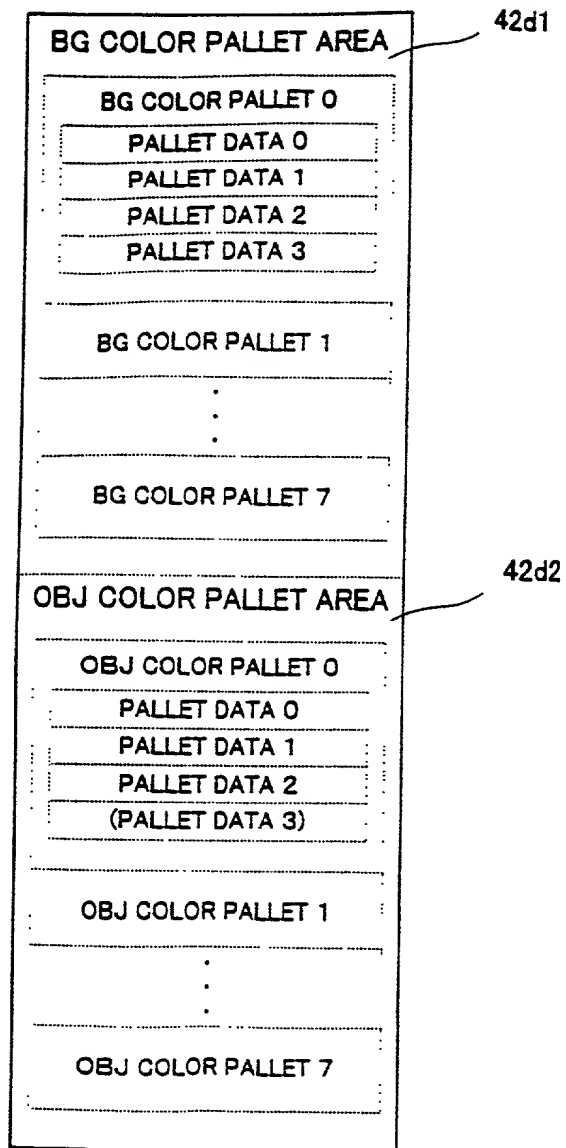


FIG. 7

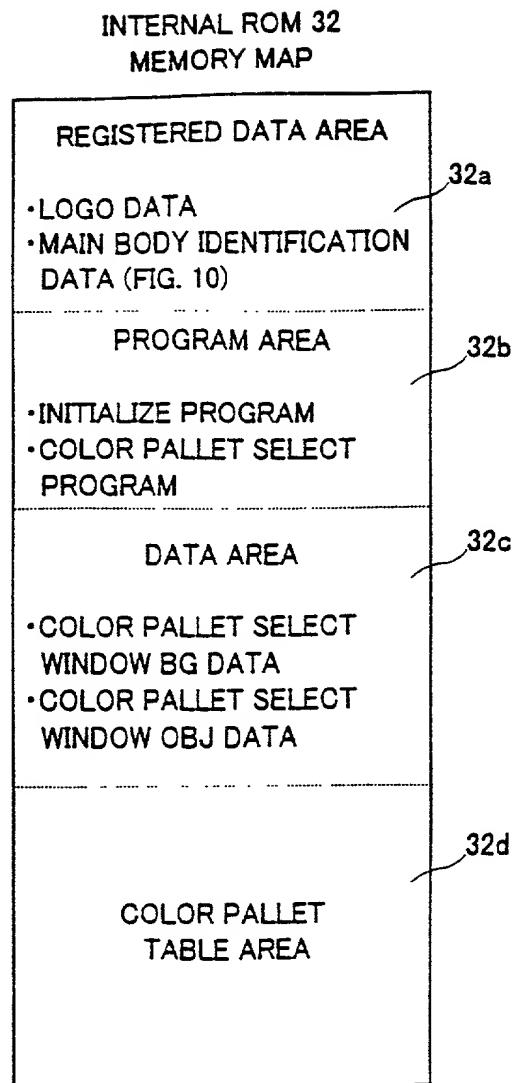


FIG. 8

DETAILED MEMORY MAP OF
COLOR PALLET TABLE AREA 32d

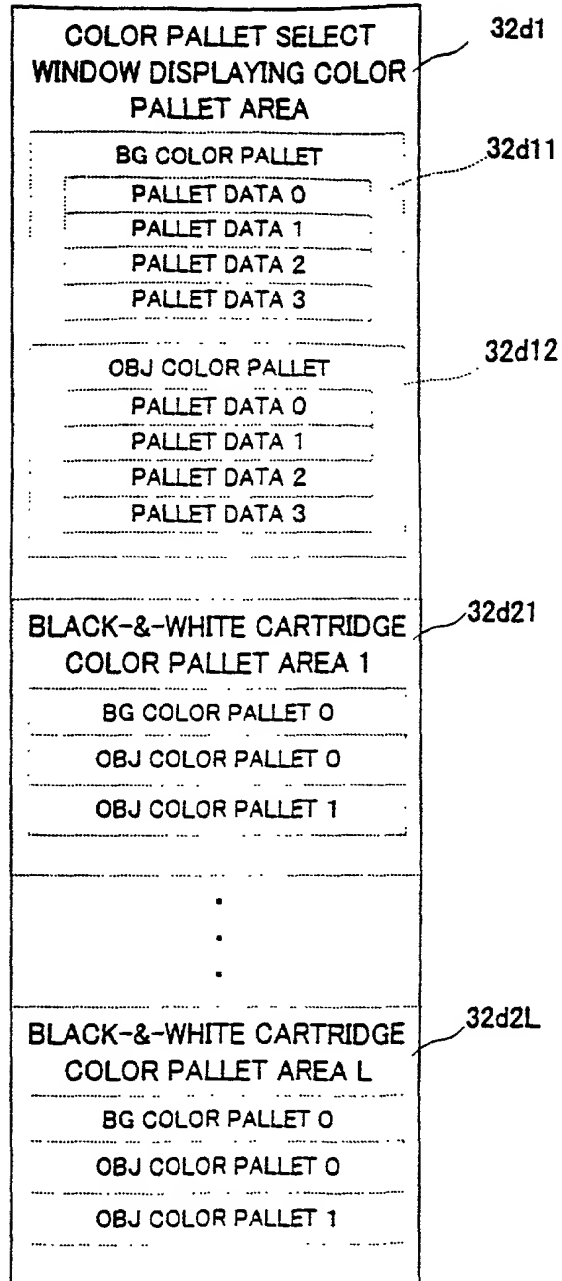


FIG. 9

	EXAMPLE OF BINARY NUMBER DISPLAY								EXAMPLE OF HEXADECIMAL NUMBER DISPLAY	
	7	6	5	4	3	2	1	0		
COLOR COMPATIBLE	1	0	0	0	0	0	0	0	(80)	
COLOR NON- COMPATIBLE	0	0	0	0	0	0	0	0	(00)	

FIG. 10

	EXAMPLE OF BINARY NUMBER DISPLAY								EXAMPLE OF HEXADECIMAL NUMBER DISPLAY	
	7	6	5	4	3	2	1	0		
BLACK-&-WHITE DISPLAY GAME MACHINE 1	0	0	0	0	0	0	0	1	(01)	
BLACK-&-WHITE DISPLAY GAME MACHINE 2	1	1	1	1	1	1	1	1	(FF)	
COLOR DISPLAY GAME MACHINE	0	0	0	1	0	0	0	1	(11)	

FIG. 11

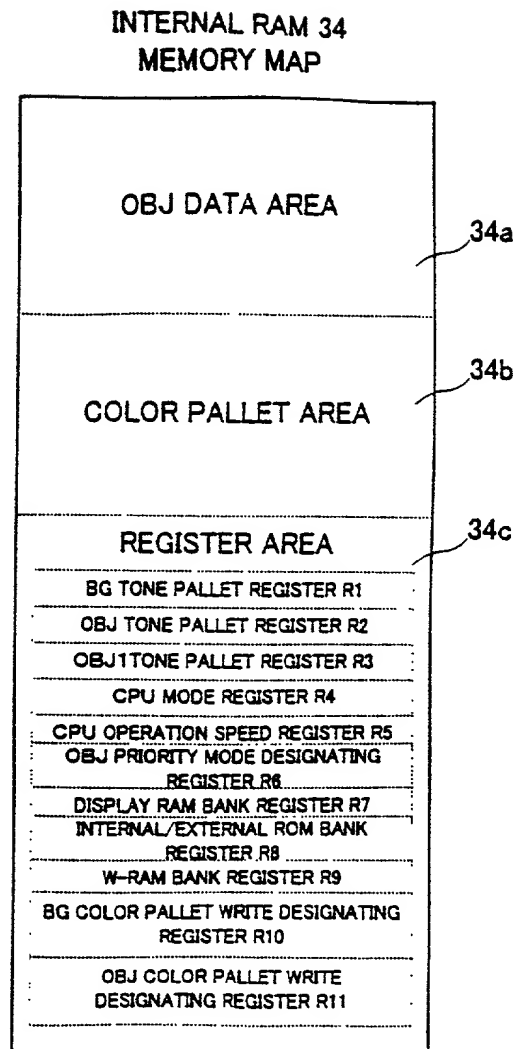


FIG. 12

DISPLAY RAM 52 MEMORY MAP

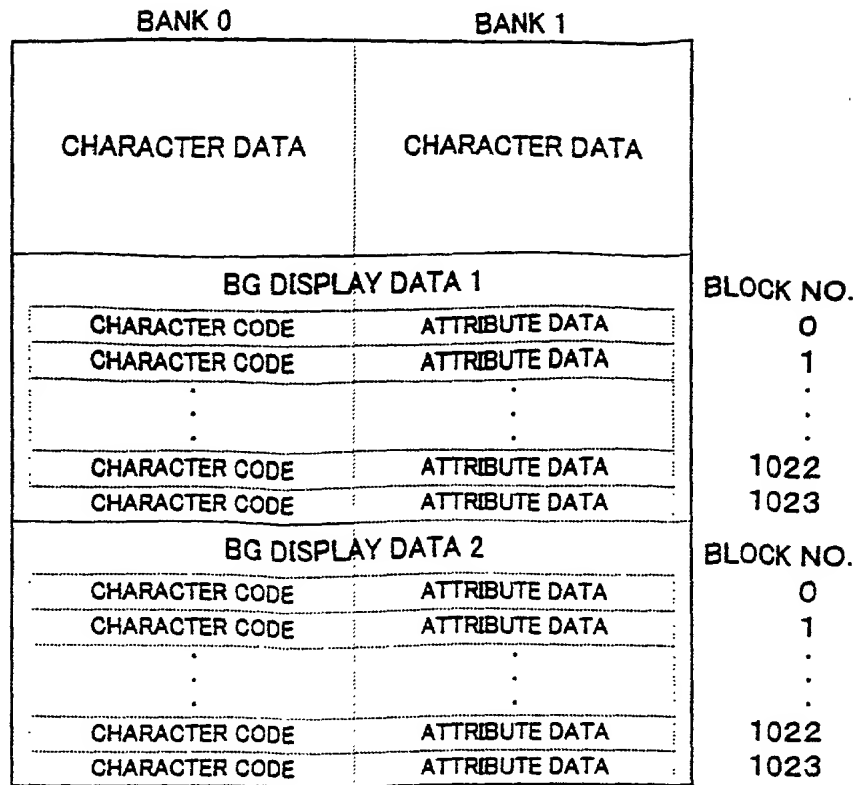


FIG. 13

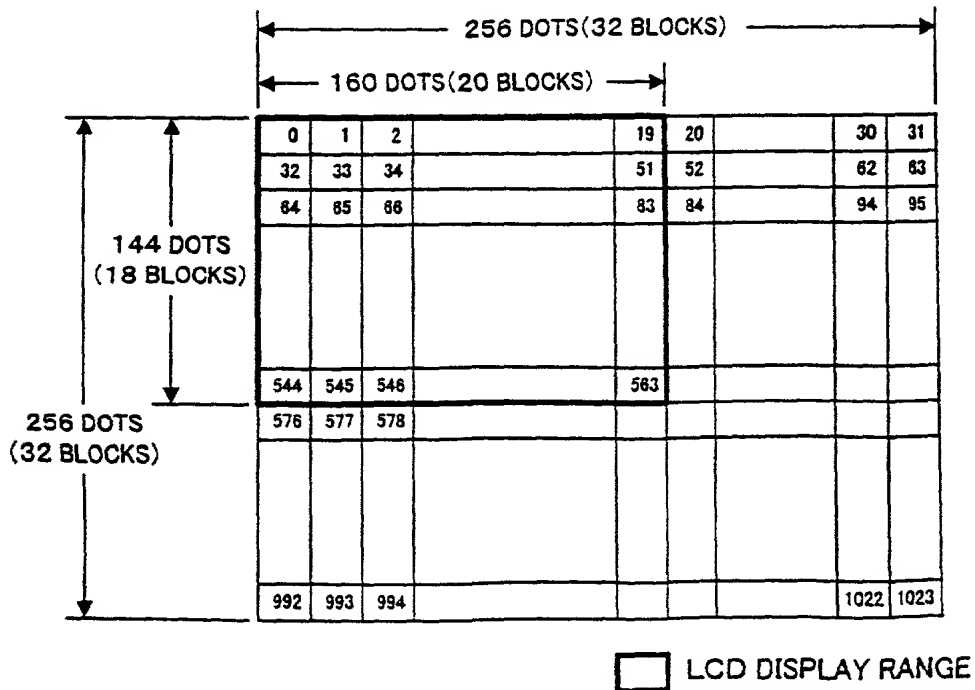


FIG. 14

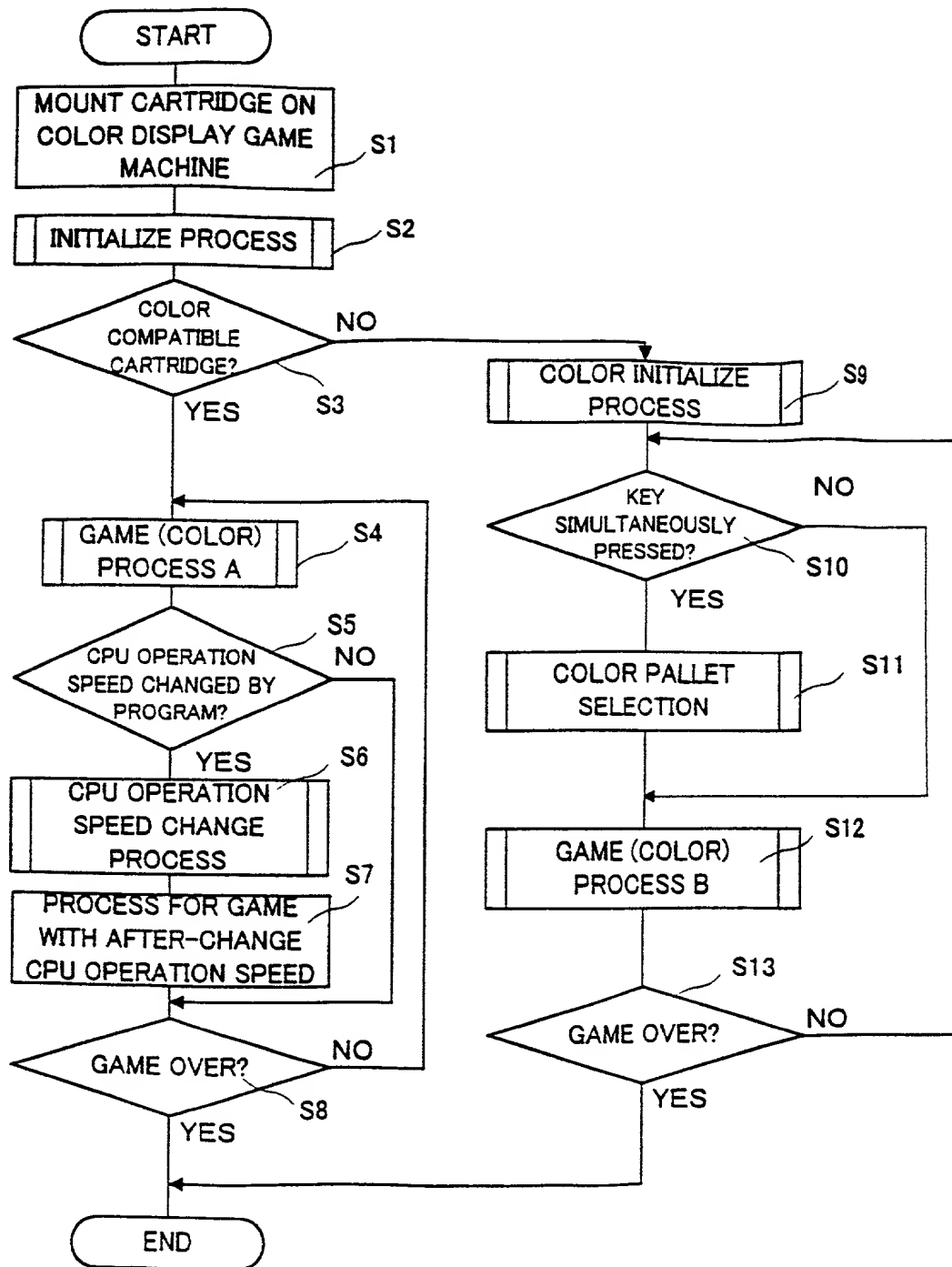


FIG. 15

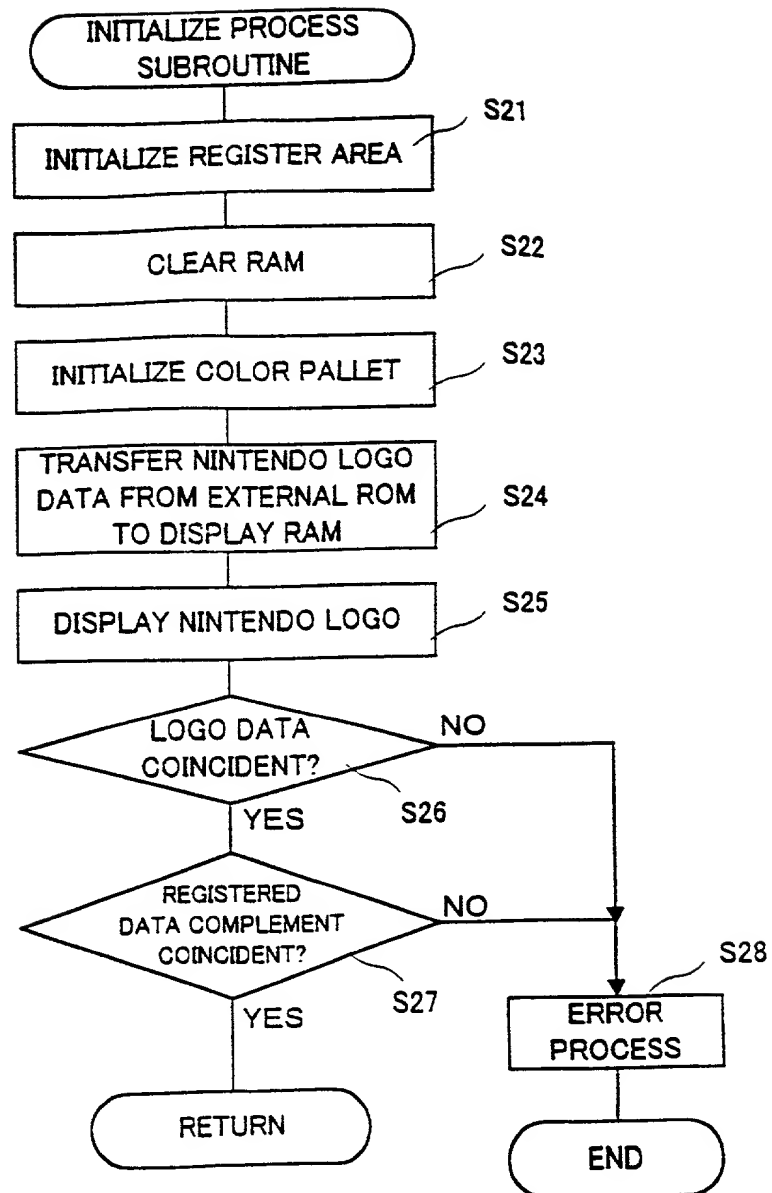


FIG. 16

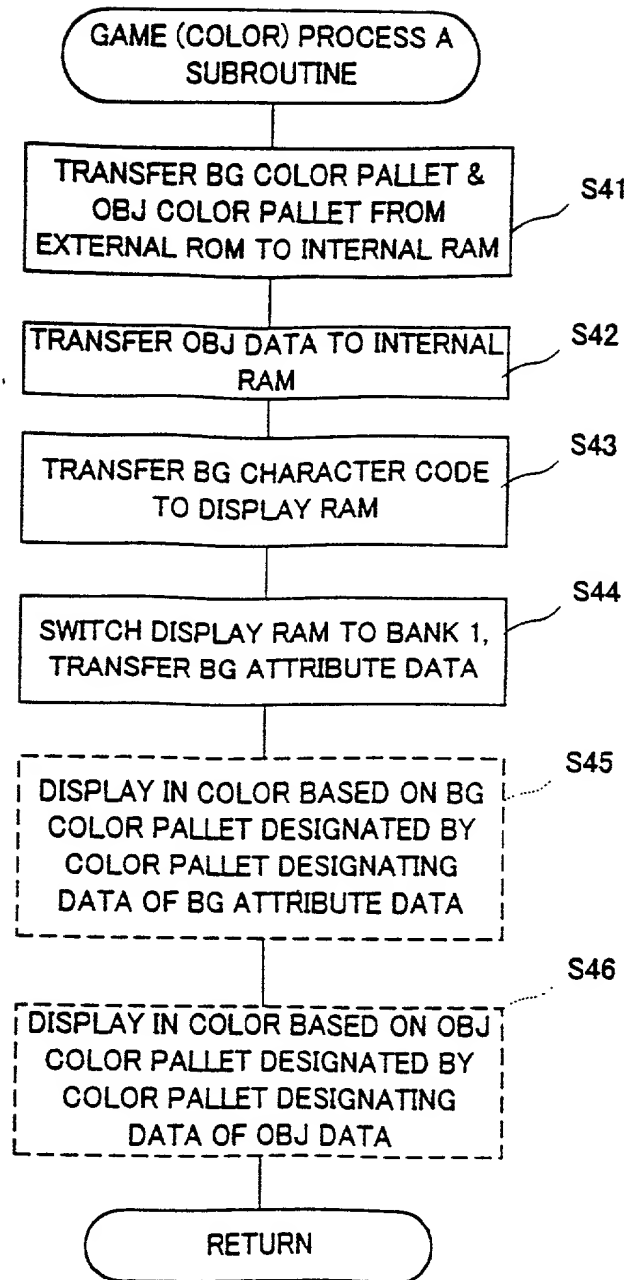


FIG. 17

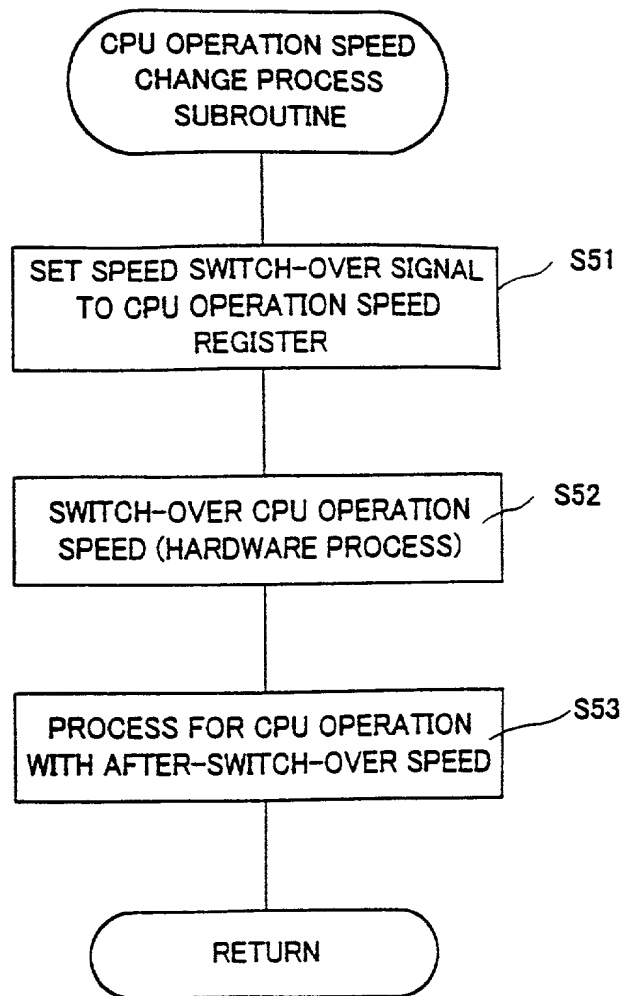


FIG. 18

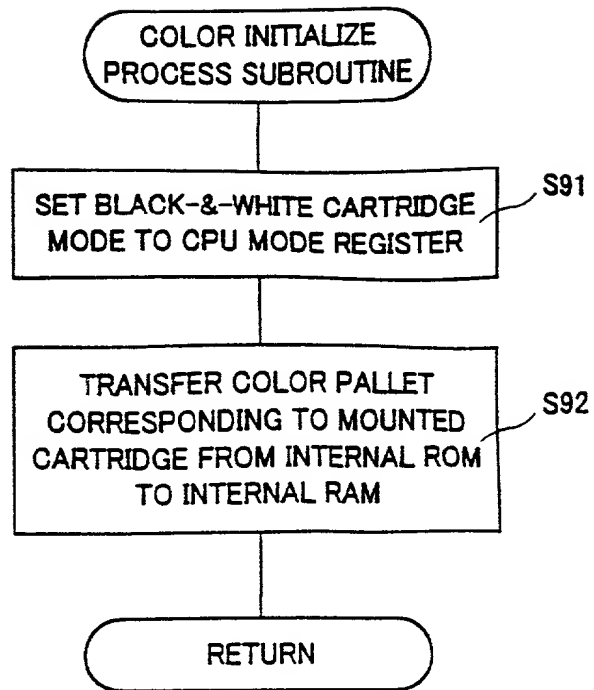


FIG. 19

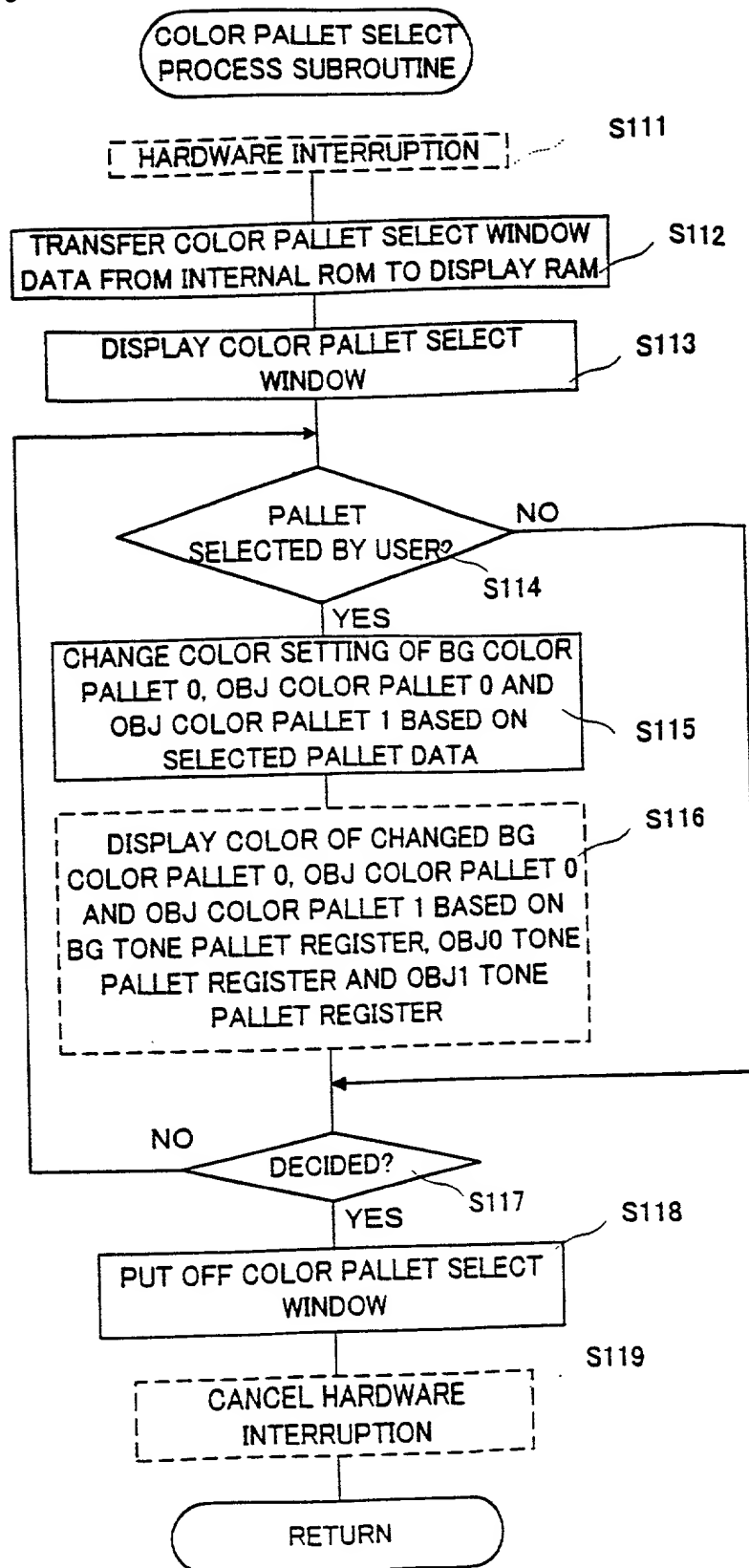


FIG. 20

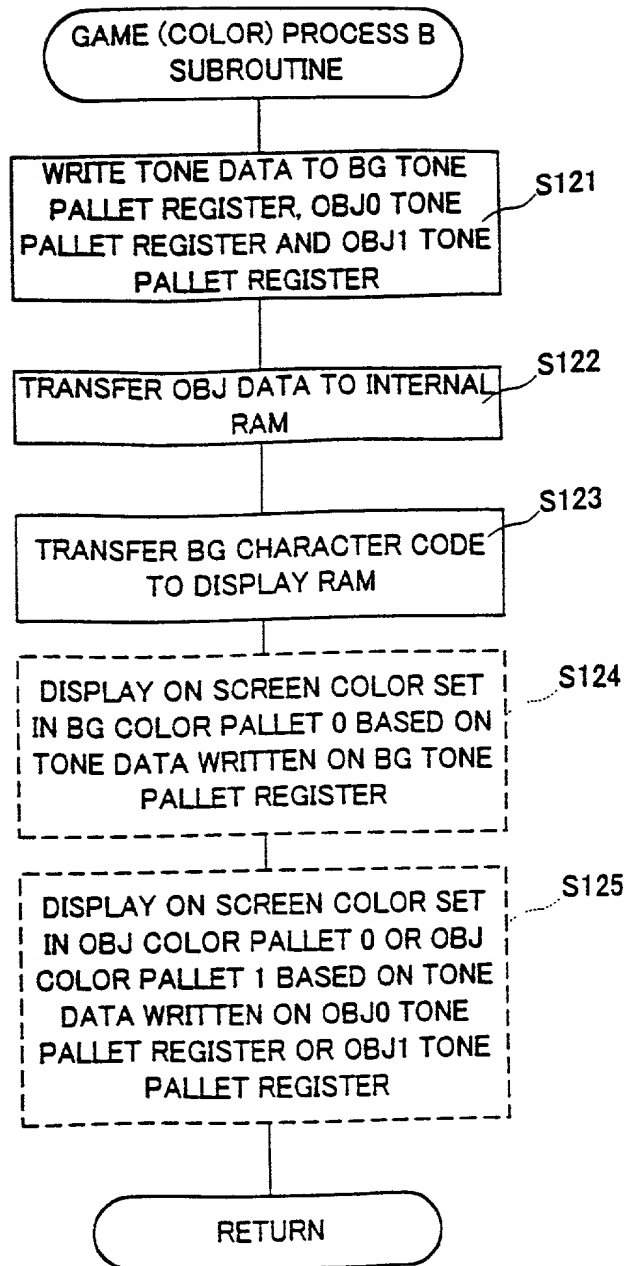


FIG. 21

EXAMPLE OF COLOR PALLET SELECT
WINDOW DISPLAY

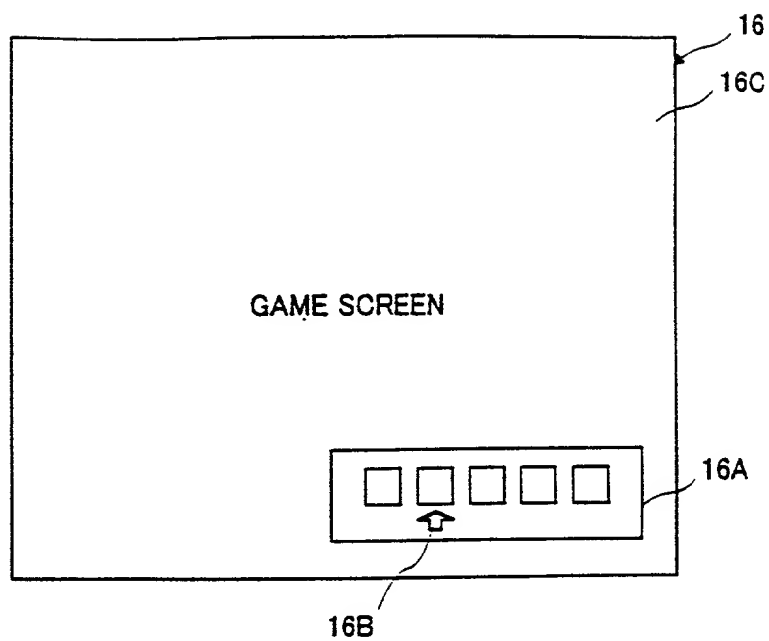
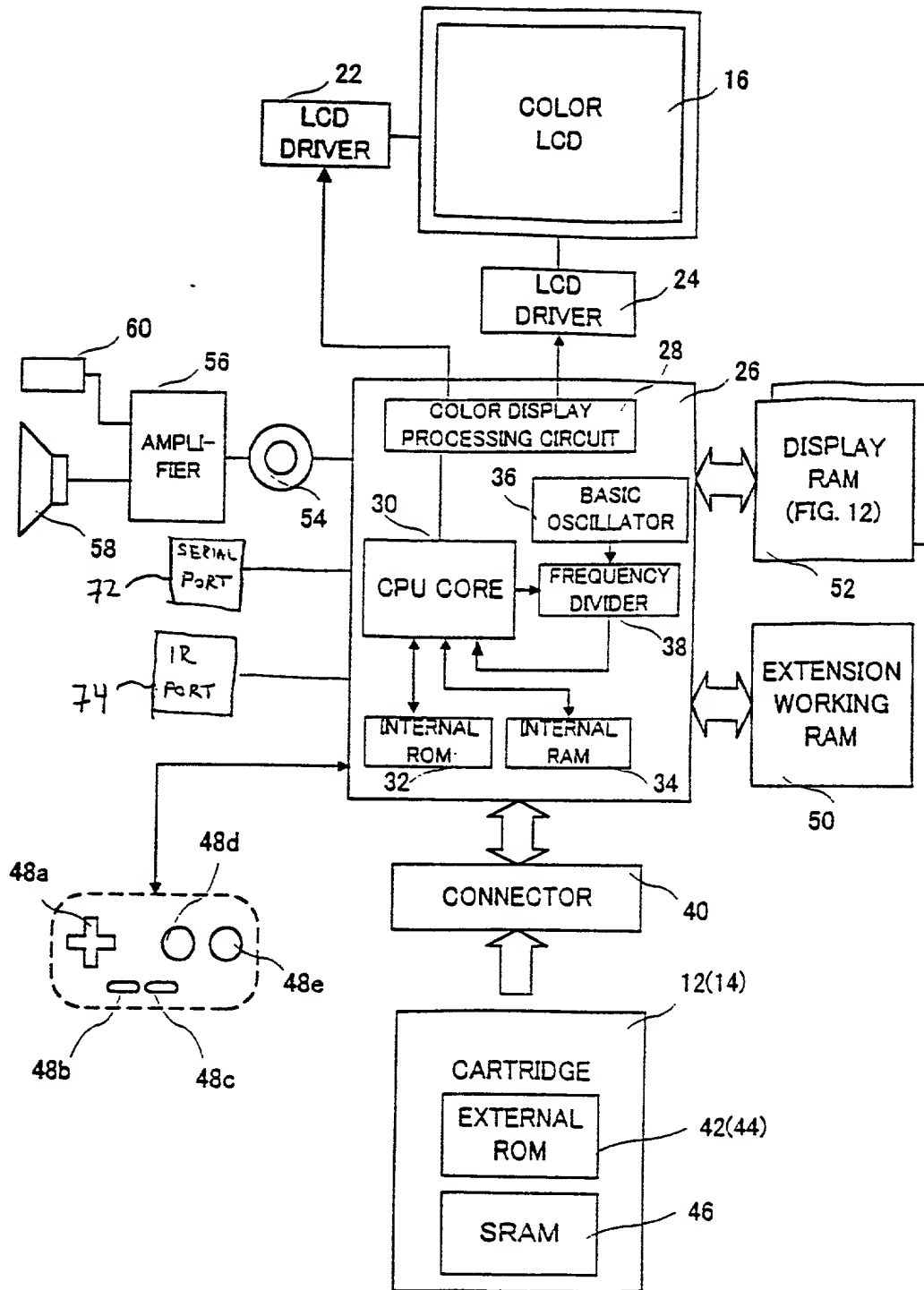


FIG. 22



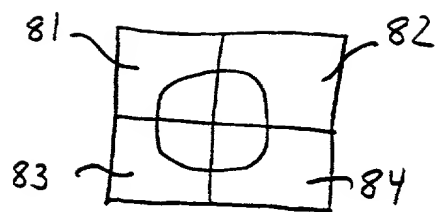


Fig. 23